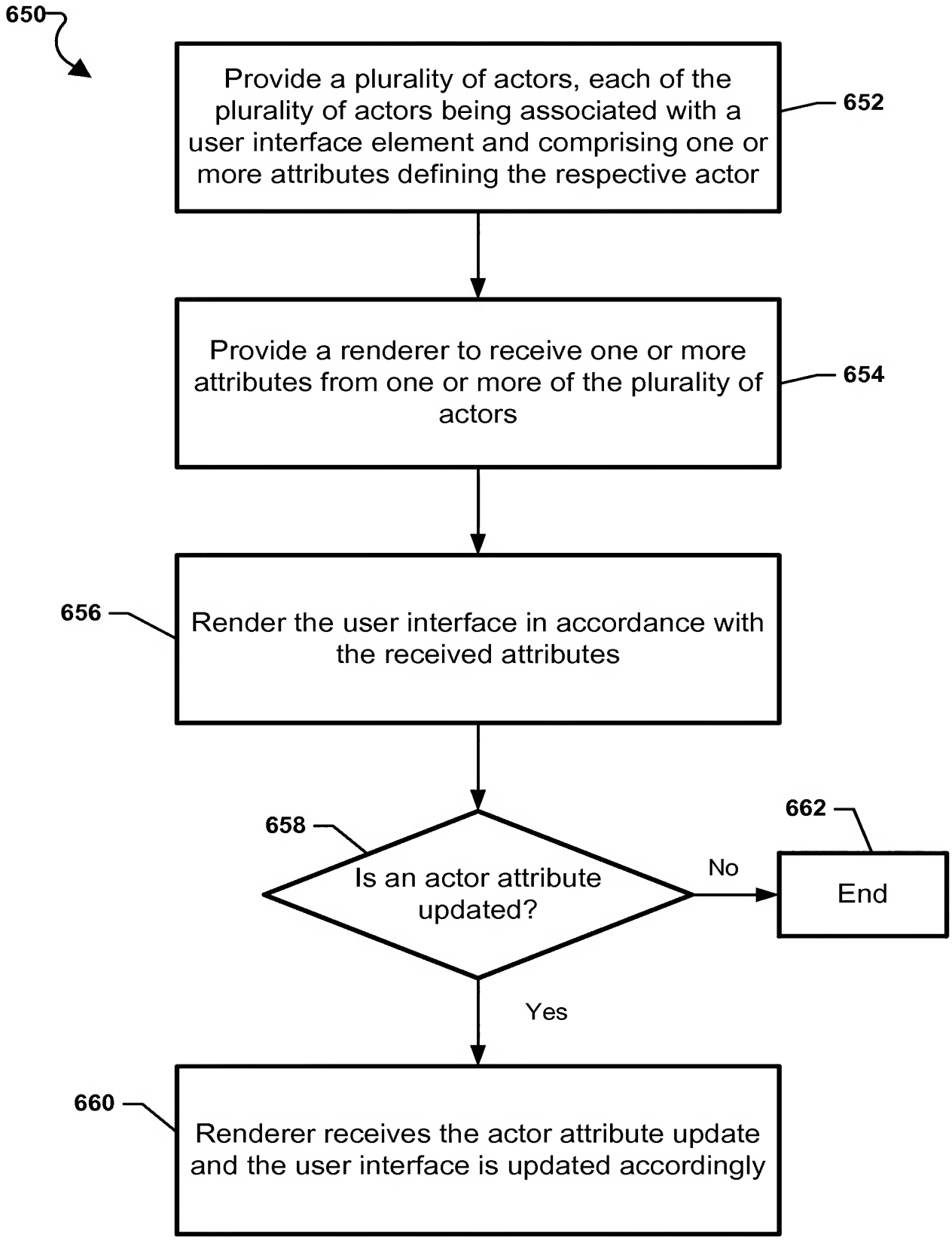
650
Provide a plurality of actors, each of the plurality of actors being associated with a user interface element and comprising one or more attributes defining the respective actor
652
Provide a renderer to receive one or more attributes from one or more of the plurality of actors
654
656
Render the user interface in accordance with the received attributes
658
Is an actor attribute updated?
No
662
End
Yes
660
Renderer receives the actor attribute update and the user interface is updated accordingly

FIG. 6

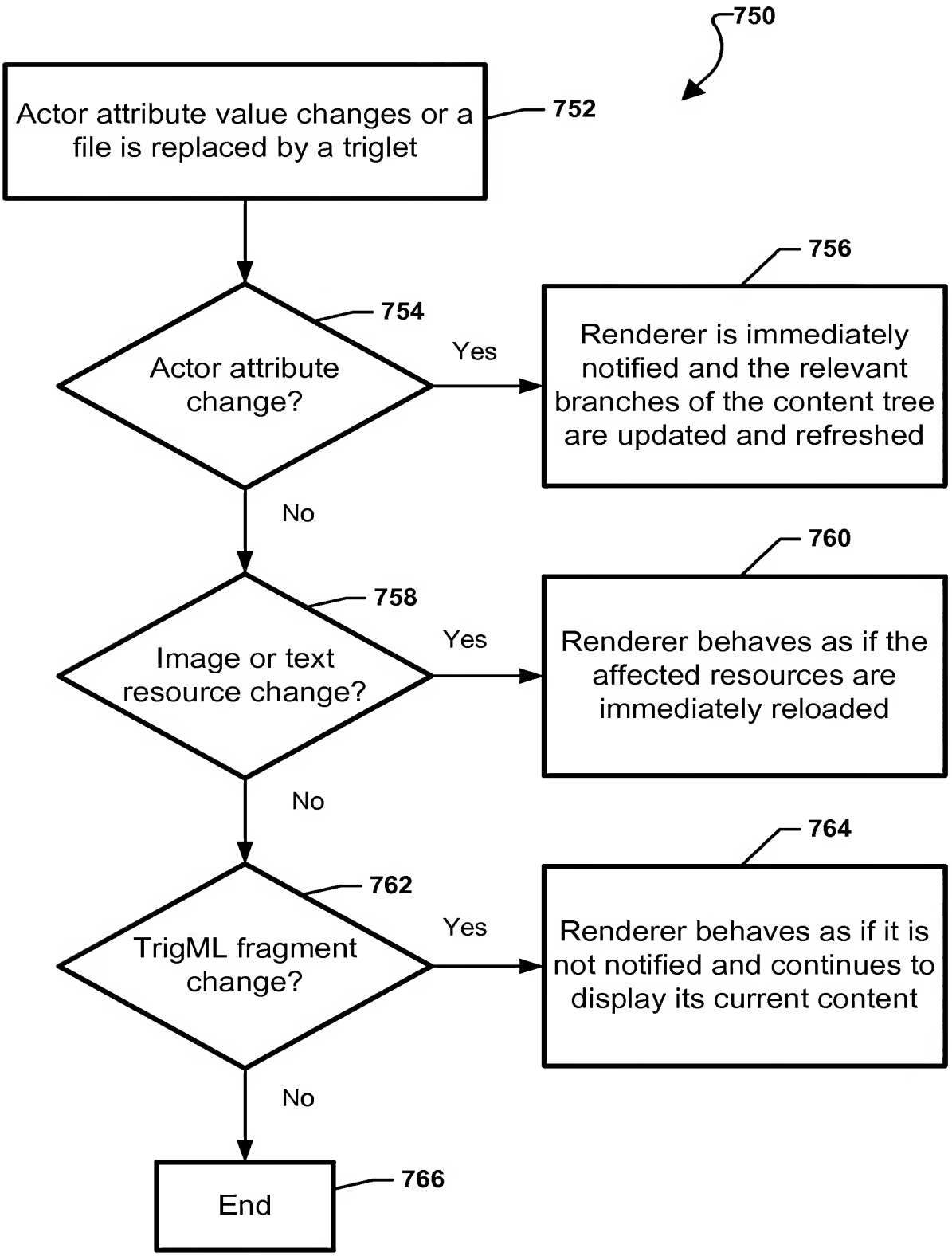
750
Actor attribute value changes or a file is replaced by a triglet
752
Actor attribute change?
754
Yes
Renderer is immediately notified and the relevant branches of the content tree are updated and refreshed
756
No
Image or text resource change?
758
Yes
Renderer behaves as if the affected resources are immediately reloaded
760
No
TrigML fragment change?
762
Yes
Renderer behaves as if it is not notified and continues to display its current content
764
No
End
766

FIG. 7